

MINUTES
Tuesday September 15, 2009
Planning and Zoning Commission Work Session
Grant County Administration Building
1400 Highway 180 East
Silver City, New Mexico

Commissioners Present

Chair David Gershenson
Ken Foster
Gillian Sherwood
Teri Matelson

Staff Present

Peter Russell
Luan Mitchell
Alexandra Perrault

Commissioners Absent

Alice Jones
Lori Ann Bonomo
Doug Abbott

Other Town Staff Present

Susan Berry, Museum Director
Bud Melaney, Flood Plain Manager

Members of the Public

Becky Smith

The work session of the Planning and Zoning Commission for the Town of Silver City to discuss the Land Use Code Task Force's recommendations for revisions to the town's land use code was called to order at 5:30 p.m. by Chair David Gershenson. The Pledge of Allegiance was recited. A roll call of commissioners was taken and a quorum present.

The session began with a review of the revisions recommended at the last meeting.

Susan Berry, director of the Silver City Museum, and Becky Smith, chair of the Design Review Committee presented the DRC's recommendations for changes to the Historic District Overlay Zone section of the code. In Section 4.2.7, regarding the standards for approval of variances, subsection A will read "Applicant/owner can demonstrate that proposed alternative materials or solutions will be compatible with neighboring structures." Ceramic tile was added to the list of approved materials as was the phrase "or materials as otherwise authorized by the Design Review Committee."

Bud Melaney of the Town's utilities department offered the revisions to the Floodplain Overlay Zone. He explained that the whole section is taken from a federal regulations and guidelines. He said he will be adding a section on floodway as part of the overlay zone and will send it by email to the commission before the next meeting.

The next meeting was set for October 6, 2009, at 6:00, before the commission's regular monthly meeting.

Adjournment

The meeting adjourned at 7:00 pm.

Approved:

David Gershenson
Planning & Zoning Commission Chair