

LEGAL NOTICE

The Town of Silver City Council will hold a regular meeting on Tuesday, August 8, 2017 at 6:00 pm at the Grant County Administration Center, 1400 Hwy 180 East, Silver City, New Mexico.

The public is invited to attend. Action items on the agenda will include:

Approval of Minutes: Regular Meeting of July 25, 2017

New Business:

- A.** Approval / Disapproval of Resolution No. 2017-21: a Resolution of the Town of Silver City ratifying a certain agreement between the Town of Silver City and the Southwest New Mexico Council of Governments, dated August 8, 2017, and authorizing the execution of same by the proper official of the Town of Silver City.
- B.** Approval / Disapproval of Notice of Intent Ordinance No. 1261: an Ordinance amending Chapter 6 (Animals), Article II (Administration and Enforcement), Section 6-34 (Authority of Town Manager and Animal Control Officer) and Section 6-187 (Restraining and Confinement of Animals) of the Municipal Code of the Town of Silver City.
- C.** Approval / Disapproval of Notice of Intent Ordinance No. 1262: an Ordinance amending Chapter 10, Article II (Business Registration), Section 10-23 of the Municipal Code of the Town of Silver City.
- D.** Approval / Disapproval of Memorandum of Agreement for the Lease of Town-Owned Property (Office of Sustainability Building).
- E.** Appointments to the Incentive Review Committee.

Adjournment

The complete agenda can be obtained at City Hall, 101 W. Broadway Ave., Silver City, NM or on the Town's website at www.townofsilvercity.org. If you are an individual with a disability who needs a reader, amplifier, qualified sign language interpreter, or any other form of auxiliary aid service to attend or participate in the hearing or meeting, contact the Town Clerk at 534-6346 at least one week prior to the meeting or as soon as possible. Public documents, including the agenda and minutes, can be provided in various accessible formats. Please contact The Town Clerk if summary or other type of accessible format is needed.